

Skada

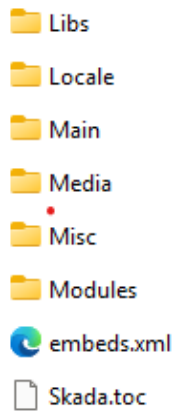


Table of Contents

```
## Interface: 110200
## Version: 11.2.0
## Title: Skada
## Author: Zarnivooop (Basis 10.0.2, thx) / Baltha (Revision +11.0.0)
## Notes-deDE: Modulares Damage Meter
## Notes-enUS: Modular Damage Meter
## SavedVariables: SkadaDB, CurrentSkadaNames, SkadaWindowsSort, SkadaWindowsChanges
## SavedVariablesPerCharacter: labelButton, modeSort, msaNameTable, mscNameTable, channelSort, csaKindTable,
csaNameTable, cscNameTable, SkadaPerCharDB

## X-Curse-Project-ID: 1188318
## X-Category: Combat
## X-License: MIT/X

embeds.xml
```

embeds.xml

```

<Ui xmlns="http://www.blizzard.com/wow/ui/" xmlns:xsi="http://www.w3.org/2001/XMLSchema-instance"
  xsi:schemaLocation="http://www.blizzard.com/wow/ui/..\FrameXML\UI.xsd">

  <!-- Libs [ Include ] -->
  <Include file="Libs\AceGUI-3.0\AceGUI-3.0.xml"/>
  <Include file="Libs\AceGUI-3.0-SharedMediaWidgets\widget.xml"/>

  <!-- Libs [ Script ] -->
  <Script file="Libs\LibStub\LibStub.lua"/>
  <Script file="Libs\CallbackHandler-1.0\CallbackHandler-1.0.lua"/>
  <Script file="Libs\LibDataBroker-1.1\LibDataBroker-1.1.lua"/>
  <Script file="Libs\SpecializedLibBars-1.0\SpecializedLibBars-1.0.lua"/>
  <Script file="Libs\AceAddon-3.0\AceAddon-3.0.lua"/>
  <Script file="Libs\AceDB-3.0\AceDB-3.0.lua"/>
  <Script file="Libs\AceDBOptions-3.0\AceDBOptions-3.0.lua"/>
  <Script file="Libs\AceLocale-3.0\AceLocale-3.0.lua"/>
  <Script file="Libs\AceTimer-3.0\AceTimer-3.0.lua"/>
  <Script file="Libs\AceConfigRegistry-3.0\AceConfigRegistry-3.0.lua"/>
  <Script file="Libs\AceConfigDialog-3.0\AceConfigDialog-3.0.lua"/>
  <Script file="Libs\LibDualSpec-1.0\LibDualSpec-1.0.lua"/>
  <Script file="Libs\LibDBIcon-1.0\LibDBIcon-1.0.lua"/>
  <Script file="Libs\LibWindow-1.1\LibWindow-1.1.lua"/>
  <Script file="Libs\LibSharedMedia-3.0\LibSharedMedia-3.0.lua"/>
  <Script file="Libs\LibBossIDs-1.0\LibBossIDs-1.0.lua"/>

  <!-- Localization [ Script ] -->
  <Script file="Locale\deDE.lua"/>
  <Script file="Locale\enUS.lua"/>

  <!-- Program [ Script ] -->
  <Script file="Main\Skada.lua"/>
  <Script file="Main\Menus.lua"/>
  <Script file="Main\Options.lua"/>
  <Script file="Main\BarDisplay.lua"/>
  <Script file="Main\BrokerDisplay.lua"/>
  <!-- <Script file="Main\InlineDisplay.lua"/> -->

  <!-- Program [ Script ] -->
  <Script file="Modules\CC.lua"/>
  <Script file="Modules\Damage.lua"/>
  <Script file="Modules\DamageTaken.lua"/>
  <Script file="Modules\Debuffs.lua"/>
  <Script file="Modules\Deaths.lua"/>
  <Script file="Modules\Dispers.lua"/>
  <Script file="Modules\Enemies.lua"/>
  <Script file="Modules\FriendlyFire.lua"/>
  <Script file="Modules\Healing.lua"/>
  <Script file="Modules\Interrupts.lua"/>
  <Script file="Modules\Overhealing.lua"/>
  <Script file="Modules\Power.lua"/>
  <Script file="Modules\Themes.lua"/>
  <Script file="Modules\Threat.lua"/>
  <Script file="Modules\TotalHealing.lua"/>
  <Script file="Modules\Tweaks.lua"/>

</Ui>

```

Libs

- 📁 AceAddon-3.0
- 📁 AceBucket-3.0
- 📁 AceConfig-3.0
- 📁 AceConfigDialog-3.0
- 📁 AceConfigRegistry-3.0
- 📁 AceConsole-3.0
- 📁 AceDB-3.0
- 📁 AceDBOptions-3.0
- 📁 AceEvent-3.0
- 📁 AceGUI-3.0
- 📁 AceGUI-3.0-SharedMediaWidgets
- 📁 AceLocale-3.0
- 📁 AceTimer-3.0
- 📁 CallbackHandler-1.0
- 📁 LibBossIDs-1.0
- 📁 LibDataBroker-1.1
- 📁 LibDBIcon-1.0
- 📁 LibDualSpec-1.0
- 📁 LibQTip-1.0
- 📁 LibSharedMedia-3.0
- 📁 LibStub
- 📁 LibWindow-1.1
- 📁 SpecializedLibBars-1.0

Locale

- 📄 deDE.lua
- 📄 enUS.lua

Main

-  BarDisplay.lua
-  BrokerDisplay.lua
-  InlineDisplay.lua
-  Menus.lua
-  Options.lua
-  Skada.lua

Media

-  Background
-  Border
-  Fonts
-  Statusbar

Misc

-  Changelog
-  Documentation
-  License

-  Changelog
 - contains the continuous changelog text file (ChangeLog.txt)

-  Documentation
 - contains the documentation files for
 - Documentation (Skada Main).pdf
 - Documentation (Skada Modules).pdf
 - Documentation (Skada Structure).pdf

-  License
 - Contains the license file (License.txt)

Modules

-  CC.lua
-  Damage.lua
-  DamageTaken.lua
-  Deaths.lua
-  Debuffs.lua
-  Dispel.lua
-  Enemies.lua
-  FriendlyFire.lua
-  Healing.lua
-  Interrupts.lua
-  Overhealing.lua
-  Power.lua
-  Themes.lua
-  Threat.lua
-  TotalHealing.lua
-  Tweaks.lua